



Rock, Paper, Scissors

Silent version (laughing is OK)

This popular two-person game uses gesture.
No equipment is required. You may wish to have an umpire.



How to play

- Both players face each other
- Both players form a fist. (see below - Rock)
- Both players move their fist up and down three times in a synchronised fashion.

Note: to help synchronise the up and down hand movements of the two opponents, the umpire can count using fingers to indicate the movements - up then down e.g. one finger for the first movement, two fingers for the second movement and three fingers for the third/final movement.

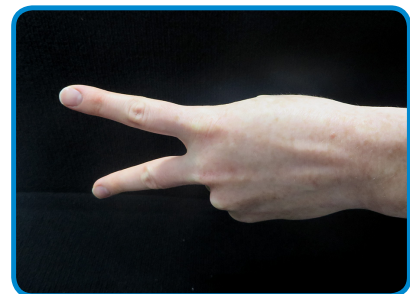
- When the fist moves downwards for the third time each person forms a hand gesture of either a Rock, Paper or Scissors.



Rock



Paper



Scissors

Scoring

- The gesture for Rock defeats Scissors
- The gesture for Paper defeats Rock
- The gesture for Scissors defeats Paper
- If both players use the same symbol it is tied and they need to have another turn.
- The game is typically played with the winner being the “best of three turn”.

For more information - search Google for “Rock, Paper, Scissors”.